# **DEFENSIVE & COMPETITIVE BIDDING**

## **OVERCALLS**

NAT ; 5 - 16 P ; 5+ suit

After 1X overcall : 2C - relay

### **1NT OVERCALL**

15 - 17(18) P bal or halfbal

Reop. = the same

Responses = look at 1T opening resp., TRF to opp.suit = FG, shortness

### JUMP OVERCALLS

NAT, about 6 - 10 P, 6+suit (2-nd level), usually 7+suit with 2+ high cards (3-rd level).

### **DIRECT & JUMP CUE BIDS**

Direct = michael's cue 10+ P; resp. 2T = relay

Jump cue = stopper asking (usually 6+ m)

### VS. NT

2C = majors or 6+C; 2D = 5+MAJ or 6+D; 2HS = Nat + minor; 2T = minors

### **VS. PREEMPTS**

Overbid = NAT; 2T = 16 - 19 P BAL/HBAL; DBL = 14(12)+ P

take-out; cue-bid = 7+ good m or 5+5+ m & other M

Resp.: NAT; LEB after DBL

#### VS. ARTIFICAL STRONG OPENINGS

DBL = NAT, suit = NAT; 1T = minors

## **OVER OPPONENT'S TAKE-OUT DOUBLE**

RD = NAT, positive; new suit after: 1C = FG, 1D = F1, 1MT = NF; jump after NAT op.bid = suit & supp (game inv or tactical)

## SYSTEM SUMMARY

## **GENERAL APPROACH & STYLE**

Strong 1C

Artifical 1D (1+d, 11 - 14 BAL or 10 - 16 without 5+M)

5+ 1M; strong 1NT

Weak preemts

2 over 1 = F1

### SPECIAL BIDS THAT MAY REQUIRE DEFENSE

Artifical 1C & 1D

2C = weak, both majors

2T = weak minor two suiter

2M = weak NAT & 4+minor

3X = light PRE (6+ suit)

3T = gambling

## **FORCING PASS SEQUENCES**

Doesnt depend from vulnerability

Always after opp. run from possible penalty first pos. pass is

forcing & DBL penalty

### **PSYCHICS**

Happens; without control; usually with support, destructive or tactical

# **DOUBLES**

### **TAKEOUT DOUBLES**

10+ P, usually at least 2 unbid suits or any strong (16+ P)

Responses: NAT; NT = constr.; cue & jump = F1 (10+ P)

Reopening DBL: may be weaker

## SPECIAL, ARTIFICAL & COMPETITIVE DOUBLES/REDOUBLES

NEG DBL thru 3S (from 4-th level = values)

Lightner

Usually pen.DBL after we both have made pos.bid or someone

bid NT

Against opp.cue: DBL suggests other lead

LEADS & SIGNALS			
OPENING	LEADS STYLE		
	Lead	Partner's suit	
Suit	3 = even; $low = odd$	Same	
NT	3 = even; $low = odd$	Same	
Subseq.	Same	Same	
Other			
-			

LEADS				
Lead	Vs. suit	Vs. NT		
Ace	AK(x); Ax(x)	same		
King	AK(x); KQ(x); Kx			
Queen	KQ(x); $QJ(x)$ ; $Qx$			
Jack	J10(x) ; Jx			
10	H109(x); 109(x); 10x			
9	H109(x); 9x			
Hi - x	Even			
Lo - x	Odd			

SIGNAL	SIGNALS IN ORDER OF PRIORITY			
		Partner's lead	Declarer's lead	Discarding
	1	lo = enc; $hi = d$	Smith (h/l enc)	Italian
Suit	2	Hi/lo = even (K)	Hi/lo = even (rare)	
	3			
	1	lo = enc; $hi = d$	Smith (h/l enc)	Italian
NT	2	Hi/lo = even (K)	Hi/lo = even (rare)	
	3			

CATEGORY RED/OPEN NCBO ESTONIA

CLUB TALLINN BK / PÄRNU BK

EVENT kv13

PLAYERS JAANUS MARIPUU

**OLAVI OJA** 

OPEN	ART	NR	NDBL	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPET/PASSED
1C	Х	0	3S	16+ P; 18+ P (BAL)	1D = 0 - 7 P; 1HS2CD = 7+ P NAT (5+ suit)	1C - 1D - ? : 1HS = nat, 4+ suit F1, jump =FG ; 1C - 1D - 1M - 1T2M = nat 0-4 P	Opener direct cue =
					FG; 1T = 8 - 12 BAL; 2M = 4 - 6 P	other nat 5-7 P (exc.1C - 1D - 1H - 1S = 0-7 P); 1C - 1D - 1T2CD = nat NF	michael's
					6+suit NF; 2T = 13+ BAL; 3X = 7+ P	1C - 1D - 1T - ? : 2C = 44 minors NF, 2DH = TRF	resp.DBL = 7+ HCP
					4441(bid.shortn.); 3T = any AKQxxxx		FG t/o
1D	Х	0	3S	11 - 14 P BAL or	1HS = 5+ P NAT(4+) F1; 1T = 5 - 10 P NF;	1D - 1M - ? : 1S = 4s ; 1T = BAL ; 2/3m = 5+m ; 2M = NAT ; 2T = 55 min max	LEB after 2M(op)
				10 - 16 P 5+m or 4441	2CD = 10+ P NAT(4+) F1 ; 2M3m = 15+ P FG	3M = 14 - 16 NAT & 5+m. 1D - 1M - 1X - ? : 2C = gadget, other = NAT NF	comp.bid.: 2X = NF
					one suiter (6+); 2T = 11 - 12 P INV;	1D - 1M - 2M - next step = any SSGT or slam interest with void	1D - 1t (opp) - 2C =
					3M = NAT sign-off	1D - 2m - ?: 2M = max, stopper in bid suit; 2T = min, M stoppers; 3D = NAT; 3HS = SPL	majors
						1D - 1H - 2S = 4S & 6+min, after this 2T asking & 3C = p/c	
1H		5	3S	11 - 16 P NAT	1S = 5+ P NAT(4+) F1 ; 1T = 5 - 10 P NF ;	LSGT & SSGT after 1H - 2H; 1H - 1S - 1T - 2C = gadget	P - 1H - ? : 2C = drury
					2CD = 10+ P NAT(4+) F1 ; 2H = 3 - 9 P NF ;	1H - 2T - 3X = shortn.; 1H - 2X - 2Y - 2T = FG shape relay	LEB after 2M(op)
					3CD = NAT FG 15+; 2T = with 3+supp,		1M - 2x (op) - 3X INV+
					us.at least INV; 2S = any SSGT with supp		with supp.
					3/4H = sign-off; splinters		
1S		5	3H	11 - 16 P NAT	2H = 10+ P NAT(5+) F1; other: look at 1H	look at 1H subs.auct.	P - 1S - ? : 2C = drury
					responses ; 3CDH = NAT FG one suiter 15+P		LEB after 2M(op)
					·		
1T			no	15 - 17 P BAL	2C = REL; 2DH = TRF; 2S = TRF to any min.	1T - 2C - ? : 2D = no 4M ; 2HS = NAT ; 2T = both ; 3CD = NAT.	LEB after 2M(op)
					2T = NAT ; 3X = NAT 6+ 2 TH	After 2DH TRF responder will bid new suit = F1; 1T - 2S - 2T = supp.for both min.	
					·	1T - 2S - 2T3C - ? 3H - clubs FG, 3S - diam FG	
						1T - 2C - 2T - 3/4 DH = TRF	
2C	Х	0	no	5 - 10 P 5+4+ M (4+4+	2D = ask(maybe str.with minor or 16-18 BAL)	2C - 2D - ? : 2HS = NAT longer M	2C - dbl - RD = say maj
				nonv.)	2T = REL	2C - 2T - ? : 3C min no 5S, 3D 5-4 min, 3H 4-5 max, 3S 5-4 max, 3T 44 max	2C - dbl - P = clubs
				,	3CD = NAT NF		
2D		5	no	7 - 10 P 5(NV)/6(V) D	2T = REL	2D - 2T - ? : 3CD = 5 min/max; 3HS = 6 min/max	
				, , , ,			
2HS		5	no	7 - 10 P 5(NV)/6(V) M	2T = REL	2M - 2T - ? : 3CD = 5-c min/max; 3H/S = 6-c min/max	
2T	Х		no	3 - 9 P 5+5+ c & d	3/4CD = s/o ; 3HS = NAT FG		
					4HS = RKCB for C/D		
ЗХ		6	no	5-4-3-2 rule, NAT	New suit = NAT NF	SLAM BIDDING	
				·			
4X		7	no	7 - 8 tr, NAT		Cue bids = 1st & 2nd round equally, usually from 4th level ; shape & high card relays ; RKCB ; splinters ;	
						josephine (step answers) ; FSF ; void splinter after autorelay	